



SOUTHEASTERN LOUISIANA UNIVERSITY

University Curriculum Council

Agenda, April 27, 2026

Dyson 116, 2:00 pm

Department of Visual Art + Design

1. Course Revision: ART 2150: Intermediate Ceramics
2. Course Revision: ART 4220: Senior Projects in Visual Art + Design
3. Course Revision: ART 4400: Neoclassicism to Realism
4. Course Revision: ART 4420: Art of the Avant-Gardes
5. Course Revision: ART 4430: Contemporary Art, Theory, Criticism
6. Course Revision: ART 4450: Medieval Art

Department of Computer Science

1. Course Revision: CMPS 1010: Introduction to Computer Science
2. New Course: CMPS 1410: Introduction to Cybersecurity
3. New Course: CMPS 2400: Cybercrime and Governance
4. New Course: CMPS 3840: Introduction to Generative AI
5. New Course: CMPS 3950: Predictive Modeling in AI
6. New Course: CMPS 4250: Security Operations
7. New Course: CMPS 4260: The Future of Cybersecurity
8. New Program: Computer Science, BS, Artificial Intelligence Concentration
9. New Program: Information Technology, BS, Cybersecurity Concentration

School of Nursing

1. Miscellaneous Change: RN to BSN
2. Program Revision: Nursing, BSN

Department of Teaching and Learning

1. Course Revision: EDCI 1080: Introduction to Early Childhood Education
2. Course Revision: EDCI 2030: Early Children Learning and Development
3. Course Revision: EDCI 2040: Child and Adolescent Learning and Development
4. Course Revision: EDCI 2450: Classroom Management for Grades PK-5
5. Course Revision: EDCI 2460: Classroom Management for Grades 6-12
6. Course Revision: EDCI 2500: Instructional Planning
7. Course Revision: EDCI 2750: Foundations of Teaching Reading
8. Course Revision: EDCI 3000: Classroom Environments in Pre-Kindergarten and Kindergarten
9. Course Revision: EDCI 3110: Assessment in Pre-Kindergarten and Kindergarten
10. Course Revision: EDCI 3120: Early Childhood Pedagogy
11. Course Revision: EDCI 3125: Future-Ready Classrooms: AI and Digital Learning Experiences

12. Course Revision: EDCI 3160: Early Childhood Language Arts and Literacy Methods
13. Course Revision: EDCI 3200: Foundations of Teaching Mathematics
14. Course Revision: EDCI 3220: Diagnostic and Prescriptive Reading
15. Course Revision: EDCI 3320: Current Topics in Digital Learning
16. Course Revision: EDCI 3330: Elementary Language Arts and Literacy Methods
17. Course Revision: EDCI 4160: Teaching English as a Second Language
18. Course Revision: EDCI 4200: Dyslexia and Literacy Intervention Strategies
19. Course Revision: EDCI 4280: Teaching English as a Section Language Curriculum Design
20. Course Revision: EDCI 4530: Teaching Residency I
21. Course Revision: EDCI 4560: Teaching Literacy in Grades Pre-Kindergarten – 5
22. Course Revision: EDCI 4570: Teaching Mathematics in Grades Pre-Kindergarten -5
23. Course Revision: EDCI 4720: Reading and Dyslexia In the Content Areas
24. Course Revision: EDCI 4750: Current Issues in Education
25. Course Revision: EDCI 4850: Applied Teaching Methods
26. Course Revision: EDCI 4860: Teaching Residency II
27. Course Revision: EDES 1500: Introduction to Special Education
28. Course Revision: EDES 3650: Behavior Management for Individuals with Disabilities
29. Course Revision: EDES 3660: Teaching Literacy to Individuals with Disabilities
30. Course Revision: EDES 3670: Teaching Mathematics to Individuals with Disabilities
31. Course Revision: EDES 3680: Developing Collaborative Family and Professional Partnerships
32. Course Revision: IB 4000: Global Curriculum Design: Diploma Programme
33. Course Revision: IB 4150: international Teaching and Learning: Primary Years Programme
34. Course Revision: IB 4250: Global Assessment and Learning: Primary years Programme
35. Course Revision: IB 4350: Professional Learning: Primary Years Programme

Department of Mathematics

1. Program Revision: Mathematics, BS, Business/Actuarial Science Concentration
2. Program Revision: Mathematics, BS, Industrial Concentration
3. Program Revision: Mathematics, BS, Pure Mathematics Concentration
4. Program Revision: Mathematics, BS, Scientific Computing Concentration